

## Marcin Bis

- marcin@bis-linux.com
  +48 607 075 848
- Training (http://bis-linux.com):
  - Embedded Linux
  - Yocto
  - **Linux Device Drivers Development**
  - Real-Time Linux
- Professional services Technical support located: Warszawa. Poland



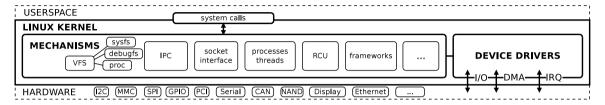






About me 2/50

## The problem



#### Linux kernel consists of vast amount of source code.

- 1 ... need to have a quick look into some framework or driver to debug a problem
- 2 ... need to introduce the project to newcomers (training participants)

#### Kernel mechanisms

- Well designed code (with performance/latency/portability in mind)
- Finesse algorithms

#### **Device Drivers**

- Code follows specification (not so much space for fancy algorithms)
- Lots of boilerplate code

The problem 3/50

## The solution

- VIM or EMACS
- exuberant-ctags
   ctags parses source code and produces a sort of index mapping the names of significant entities (e.g. functions, classes, variables) to the location where that entity is defined
- cscope
   Cscope is an interactive text screen based source browsing tool
- LXR Linux Cross Referece
  http://lxr.free-electrons.com
- IDE: Eclipse
- IDE: Qt Creator
- IDE: KDevelop

#### Non open-source solution:

Commercial IDE (\$\$\$).

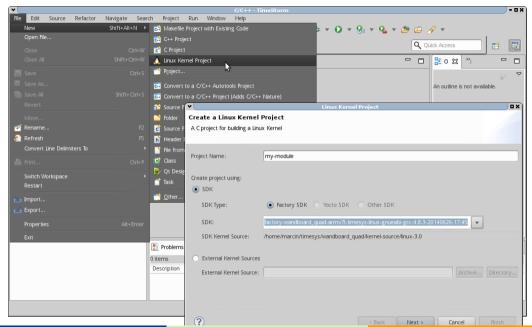
The solution 4/50

# Commercial IDE example: Timesys Timestorm



- Eclipse based.
- Includes proprietary plugins.
- Per-seat licensing.

Commercial IDE example 5/50



# **Eclipse**

## **Eclipse**

## **Eclipse CDT** - Eclipse IDE for C/C++ Developers

http://eclipse.org/

Eclipse from Ubuntu package:

aptitude install eclipse-cdt eclipse-cdt-launch-remote
Ubuntu 14.04 LTS contains - Juno (3.8) ... Ubuntu 16.04 LTS contains - Juno (3.8) (the same)



Use newer version: Kepler (4.3), Luna (4.4), Mars (4.5), Neon (4.6)



Eclipse Download 8/50



- \$ aptitude install openjdk-8-jdk
- \$ update-alternatives --config java
  - System must have proper version of Java SDK installed: for Kepler minimal version is 6 for Luna - 7 for Mars and Neon - 8
- \$ tar -xf eclipse-cpp-neon-1-linux-gtk-x86\_64.tar.gz

## Run Eclipse

```
$ source /opt/poky/2.1.1/\
environment-setup-cortexa9hf-neon-poky-linux-gnueabi
$ export export SWT_GTK3=0
$ ./eclipse/eclipse &
```

- Hint: set compiller PATH before runninf IDE it will inherit exported settings.
   Just export PATH=... if using Linaro toolchain.
- Hint: in Xbuntu, SWT + GTK3 looks ugly, force useing GTK2 (not needed in case of Debian, Fedora, SUSE)

## Prerequirements

- Kernel sources has to be configured.
- Initial steps of build process has to be executed.

## Why?

include/generated

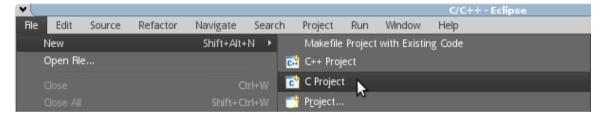
include/generated/autoconf.h
Contains kernel configuration generated from .config:

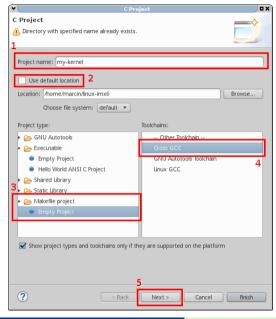
```
#define CONFIG_RING_BUFFER 1
#define CONFIG_HAVE_ARCH_SECCOMP_FILTER 1
#define CONFIG_SND_PROC_FS 1
#define CONFIG_SCSI_DMA 1
#define CONFIG_KERNEL_GZIP 1
#define CONFIG_ATAGS 1
#define CONFIG_INPUT_KEYBOARD 1
```

Eclipse

. . .

# New project

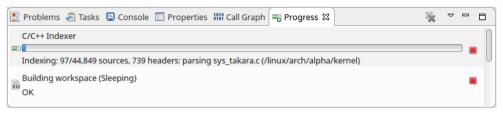




### New -> C Project

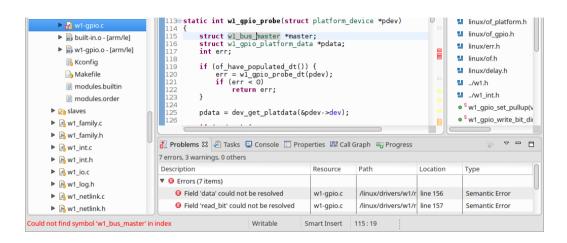
- Set project name (it is just for Eclipse)
  - Project directory will be created in workspace, indexes will be stored here.
- Do not use default location (workspace).
   Point to directory containing kernel sources
  - Project configuration will be stored here.
- Kernel is build using make, so choose Makefile project.
- ...and it is using cross-toolchain.

### Project is created...



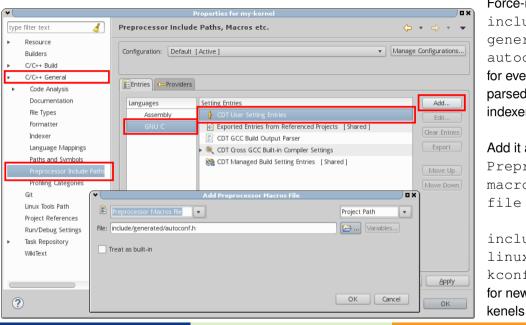
#### ...but IDE is barely usable:

```
static struct platform driver w1 apio driver = {
 224
          .driver = {
 225
                      = "w1-apio".
              .name
 226
              .pm = &wl gpio pm ops,
 227
              .of match table = of match ptr(wl gpio dt ids),
          }.
 228
 229
          .probe = wl apio probe.
 230
          .remove = wl gpio remove,
 231
     };
 232
     module platform driver(wl gpio driver);
? 233
 234
235
      MODULE DESCRIPTION("GPIO w1 bus master driver");
2 236
     MODULE AUTHOR("Ville Syrjala <syrjala@sci.fi>");
? 237
     MODULE LICENSE("GPL"):
```



# Modify project settings





Force-include include/ generated/ autoconf.h for every file parsed by indexer.

Add it as
Preprocesor
macros

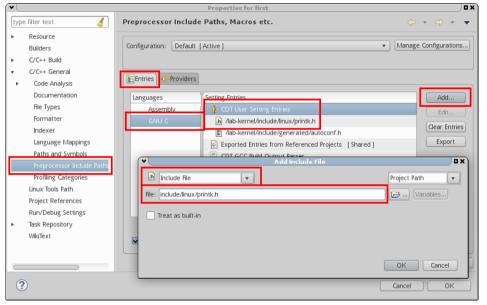
include/ linux/ kconfig.h for newer

#### Before:

```
₩1-apio.c 🖾
         68 }
  69
     #if defined(CONFIG OF)
     static const struct of device id wl gpio dt ids[] = {
          .compatible = "wl-gpio" },
  74 } .
  75 MODULE DEVICE TABLE(of, wl gpio dt ids);
  76 #endif
  789 static int w1 qpio probe dt(struct platform device *pdev)
  79
  80
         struct wl gpio platform data *pdata = dev get platdata(&pdev->dev):
  81
         struct device_node *np = pdev->dev.of_node;
  82
         int apio:
  83
  84
         pdata = devm kzalloc(&pdev->dev, sizeof(*pdata), GFP KERNEL);
  85
         if (!pdata)
  86
             return - ENOMEM:
 87
  88
         if (of get property(np. "linux.open-drain", NULL))
 89
             ndata. >is open drain = 1:
```

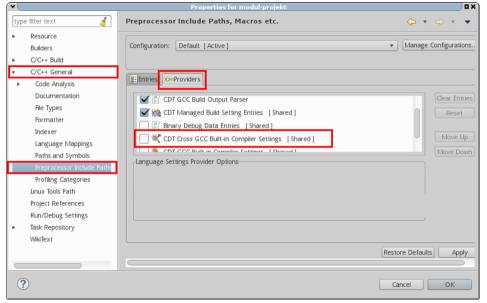
#### After:

```
- -
D/
         return opio del value(poala->pin) ( i : 0;
 68 }
 69
 70 #if defined(CONFIG OF)
     static const struct of device id wl gpio dt ids[] = {
           .compatible = "wl-gpio" }.
         {}
 74 }:
 75 MODULE DEVICE TABLE(of, w1 gpio dt ids);
 76 #endif
 780 static int w1 qpio probe dt(struct platform device *pdev)
 79
 80
         struct w1 gpio platform data *pdata = dev get platdata(&pdev->dev);
```



Force-include
include/
linux/
printk.h for
every file
parsed by
indexer.

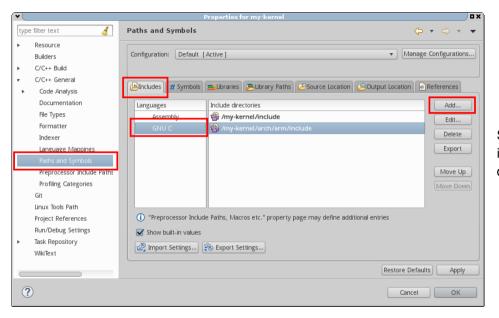
Depending on the kernel version, other files may be needed (e.g. sched.h



Eclipse calls toolchain to get default include directory and defines.

Kernel does not use standard include directories.

```
$ make ARCH=arm CROSS_COMPILE=arm-linux-qnueabihf- zImage V=1
arm-linux-qnueabihf-qcc -Wp,-MD,drivers/mmc/host/.sdhci.o.d -nostdinc -isystem
../lib/gcc/arm-linux-gnueabihf/5.3.1/include -I./arch/arm/include
-I./arch/arm/include/generated/uapi -I./arch/arm/include/generated -I./include
-I./arch/arm/include/uapi -I./include/uapi -I./include/generated/uapi -include
./include/linux/kconfig.h -D KERNEL -mlittle-endian -Wall -Wundef
-Wstrict-prototypes -Wno-trigraphs -fno-strict-aliasing -fno-common
-Werror-implicit-function-declaration -Wno-format-security -std=gnu89
-fno-dwarf2-cfi-asm -fno-omit-frame-pointer -mapcs -mno-sched-prolog
-fno-ipa-sra -mabi=aapcs-linux -mno-thumb-interwork -mfpu=vfp -funwind-tables
-marm -D LINUX ARM ARCH =7 -march=armv7-a -msoft-float -Uarm
-fno-delete-null-pointer-checks -Wno-maybe-uninitialized -Os
--param=allow-store-data-races=0 -Wframe-larger-than=1024 -fstack-protector
-Wno-unused-but-set-variable -fno-omit-frame-pointer -fno-optimize-sibling-calls
-fno-var-tracking-assignments -g -pg -Wdeclaration-after-statement
-Wno-pointer-sign -fno-strict-overflow -fconserve-stack -Werror=implicit-int
-Werror=strict-prototypes -Werror=date-time -Werror=incompatible-pointer-types
-DCC HAVE ASM GOTO -DKBUILD BASENAME=""sdhci" -DKBUILD MODNAME="sdhci" -c -o
```



Set proper include directories.

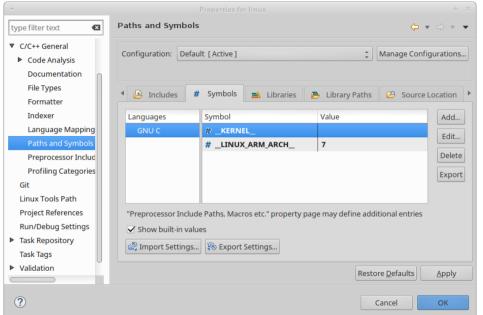
### "Good enough" configuration for working with external modules:

- include
- arch/arm/include
- optional: arch/arm/mach-<MACH>/include, arch/arm/plat-<MACH>/include

Some functions and macros will be marked as syntax error by indexer.

#### "Better" configuration:

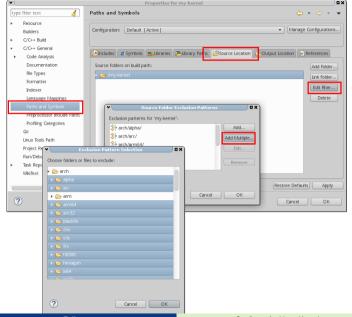
- Add all directories, verbose build output contains.
- Add -isystem dir it contains compiler specific options (eg. va\_list definitions.



Set symbols.

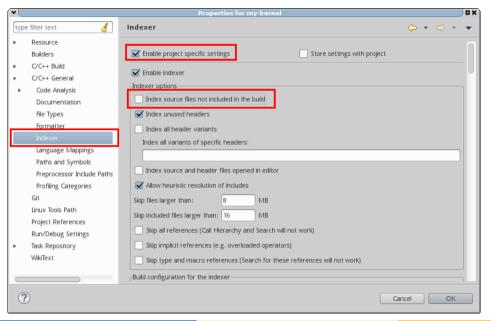
Looking at writel() or iowriteX() call in a driver source code, shows a proper implementation being used:

```
c i2c-imx.c
           13 #engil
14
   #if LINUX ARM ARCH >= 7
    #define isb(option) asm volatile ("isb " #option : : : "memory")
    #define dsb(option) asm
                                volatile
                                          ("dsb " #option : : : "memory"
   #define dmb(option) asm
                                volatile ("dmb " #option : : : "memory")
   #elif defined(CONFIG CPU XSC3) || LINUX ARM ARCH == 6
200 #define isb(x) asm volatile ("mcr p15, 0, %0, c7, c5, 4" \
                      :: "r" (0) : "memory")
                           volatile_ ("mcr p15, 0, %0, c7, c10, 4" \
220 #define dsb(x) asm
                       :: "r" (0) : "memory")
                        volatile ("mcr p15, 0, %0, c7, c10, 5" \
240 #define dmb(x) asm
                       :: "r" (0) : "memory")
25
    #elif defined(CONFIG CPU FA526)
    #define isb(x) __asm_ __volatile__ ("mcr p15, 0, %0, c7, c5, 4" \
                       :: "r" (0) : "memory")
28
                        __volatile__ ("mcr p15, 0, %0, c7, c10, 4" \
                       : : "r" (0) : "memory")
    #define dmb(x) asm volatile (""::: "memory")
    #else
                                   ("" : : : "memory")
    #define isb(x)
                   _asm___volatile
 3/0 #define deh(x) __asm
                           volatile
                                    ື ("morin15 ຄ ‰ດ໌ c7 c1ຄ 4" \
```



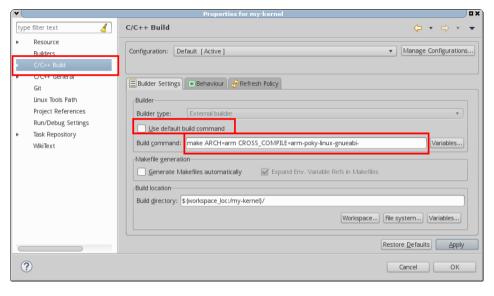
arch directory, contains architecture-specific files. The filter has to be defined to exclude all subdirectories for architectures not used in current configuration.

- select all subdirectories of arch/but arch/arm
- select tools, scripts,



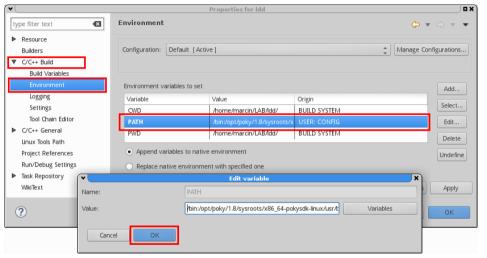
Do not index files not included in build - saves lots of

time.



make
parameters to
build the kernel.

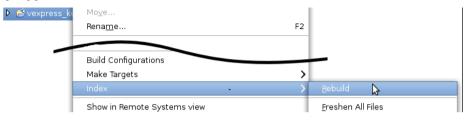
Setting environment variables may be needed as well.



If you executed
Eclipse from
shell configured
to use toolchain
- patch is
already set.

Saving it in
Eclipse as
USER:
CONFIG will
allow us to run
IDE from any
shell

#### Rebuild the index:



This step usually resolves any errors.



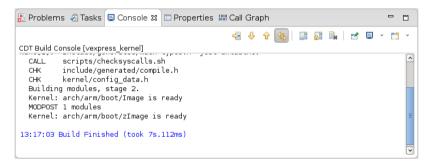
Indexing will take a few minutes. As for Linux 3.14: about 800-900MB of data will be created in workspace directory and about 16500 files will be parsed (exact figures depends on kernel version and configuration).

For 4.8: index takes 1.1GB. 19000 files

# Building kernel

Now Eclipse can be used to build kernel.

Messages printed in console:



You may want to create additional make targets to make it easier to work with code. e.g. dtbs

## Out-of-tree kernel modules

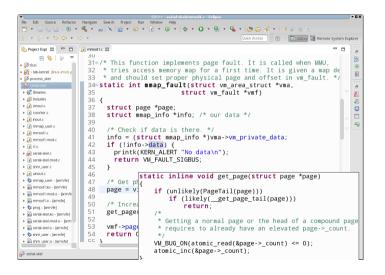
Our kernel module is build out-of-the-tree.

Makefile defines targets to build and clean code.

#### Configuration checklist:

- Create new C project, pointing to existing module sources.
  - Use the same method as for kernel.
  - You may also use a shortcut: Makefile C project using existing code.
- 2 Indexer has to be informed about kernel configuration include autoconf.h from kernel project.
- 3 Include printk.h if needed.
- 4 Turn off searching include paths build-in into toolchain.
- 5 Set proper include path instead (same as in case of kernel: include, arch/arm/include).
- 6 Define \_\_\_KERNEL\_\_ and \_\_\_LINUX\_ARM\_ARCH\_\_ (=7) symbols.
- 7 Do not define filter not needed.
- 8 Define additional make targets.

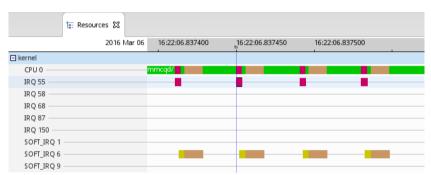
## The result



# **Demo**

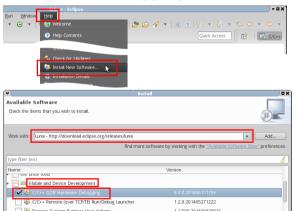
#### ■ 3.14.56 - drivers/mmc/host/sdhci.h

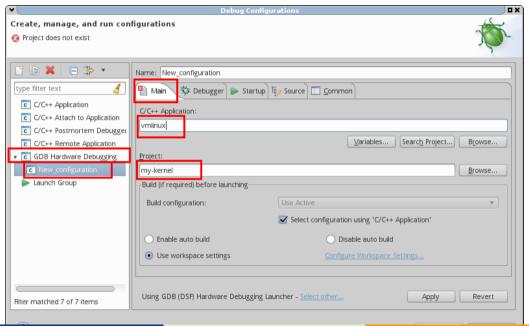
2512 static irqreturn\_t sdhci\_irq(int irq, void \*dev\_id)
2561 tasklet\_schedule(&host->card\_tasklet);

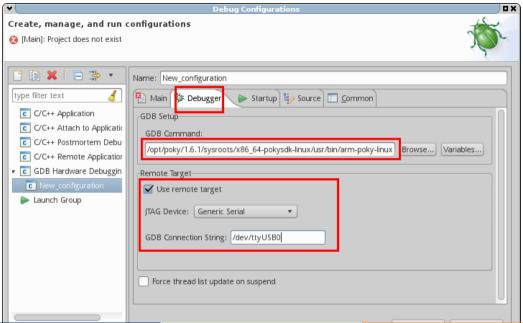


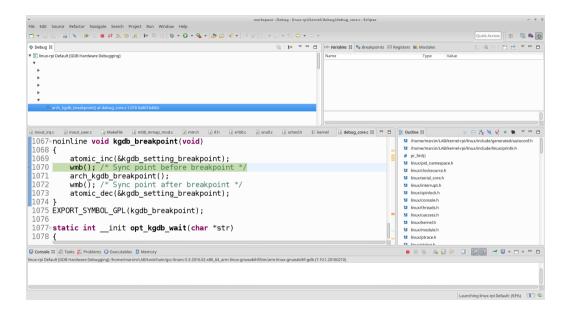
# Debugging

Eclipse can be use as a front-end got gdb. Debugger loads kernel image from file and connects to system running the same kernel, which KGDB enabled. Both systems are connected via serial console. We have to install additional plugin to enable connectivity - C/C++ GDB Hardware Debugging.

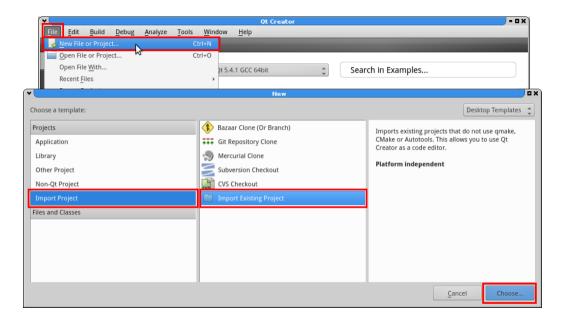


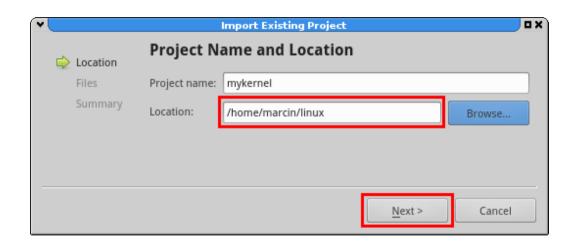


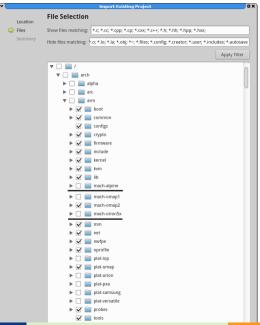


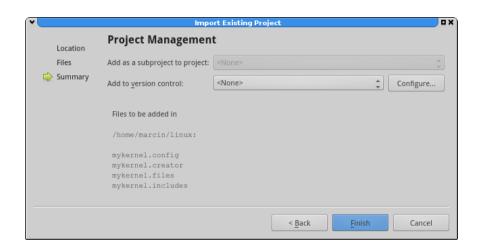


## **Qt Creator**

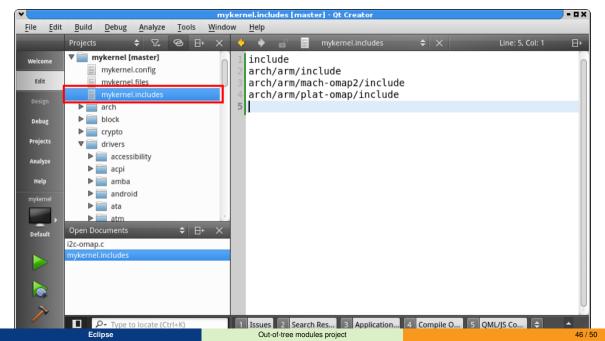


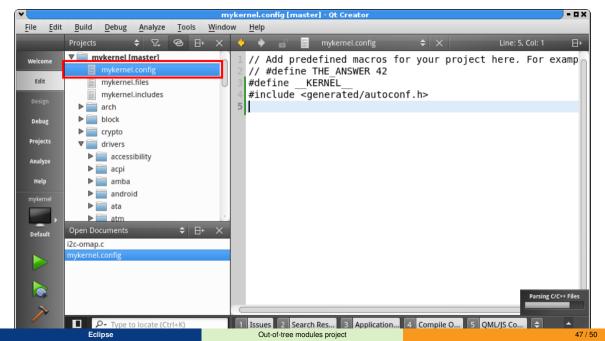


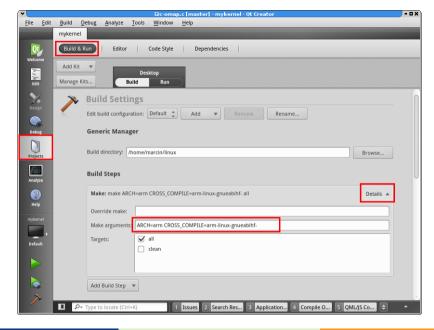












## Comments or questions



## Additional files

Additional files used during the presentation.

http://bis-linux.com/ELCE/